

PPCS



2025 Portable Building Mural Project

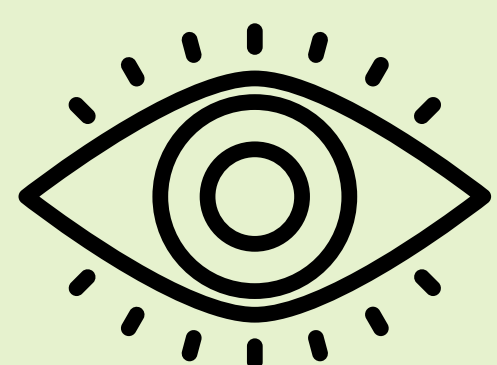
Meet the Artist

Sarah Elizabeth Barnett is an artist and educator living and working in eastern Washington state. She received her MFA from Washington State University in 2022 and is a 2023 recipient of the Artist Trust Fellowship Award. Presently, she teaches as an art lecturer for Washington State University and Big Bend Community College. In addition to her studio and teaching practice, Sarah has also contributed to several public mural projects in our local community.

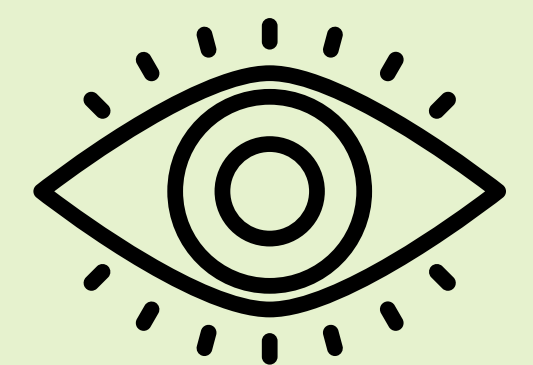


Timeline

The planning stages of the mural began in the Spring of 2025 and the project wrapped up during the Summer. We were fortunate to work with Sarah, a talented and experienced mural artist to bring this idea to life. Sarah developed digital mock-ups based on EL Principles and trademarks of education at PPCS. Once the design was approved, Sarah used a digital projector to "trace" the composition onto the building. From there she filled in large areas of color, then finer details, with the final step being a protective clear coat to keep the mural beautiful for many years. Middle school students Paige and Matilda offered their helping hands for part of the painting process. The mural is not only a joyful visual addition to our school grounds, it will also inspire future art creations and installations from our students.



Can you locate these Palouse region native plants and animals in the design?



Steelhead, Western tanager, Mountain bluebird, California quail, Great horned owl, American kestrel, Red-tailed hawk, Great blue heron, Ring-necked pheasant, Arrowleaf balsamroot, Blanket flower, Silky lupine, Bumble bee, Field cricket, Checkerspot butterfly and its caterpillar, Polyphemus moth



This project was made possible by the support of the National Endowment for the Arts and the Idaho Commission on the Arts

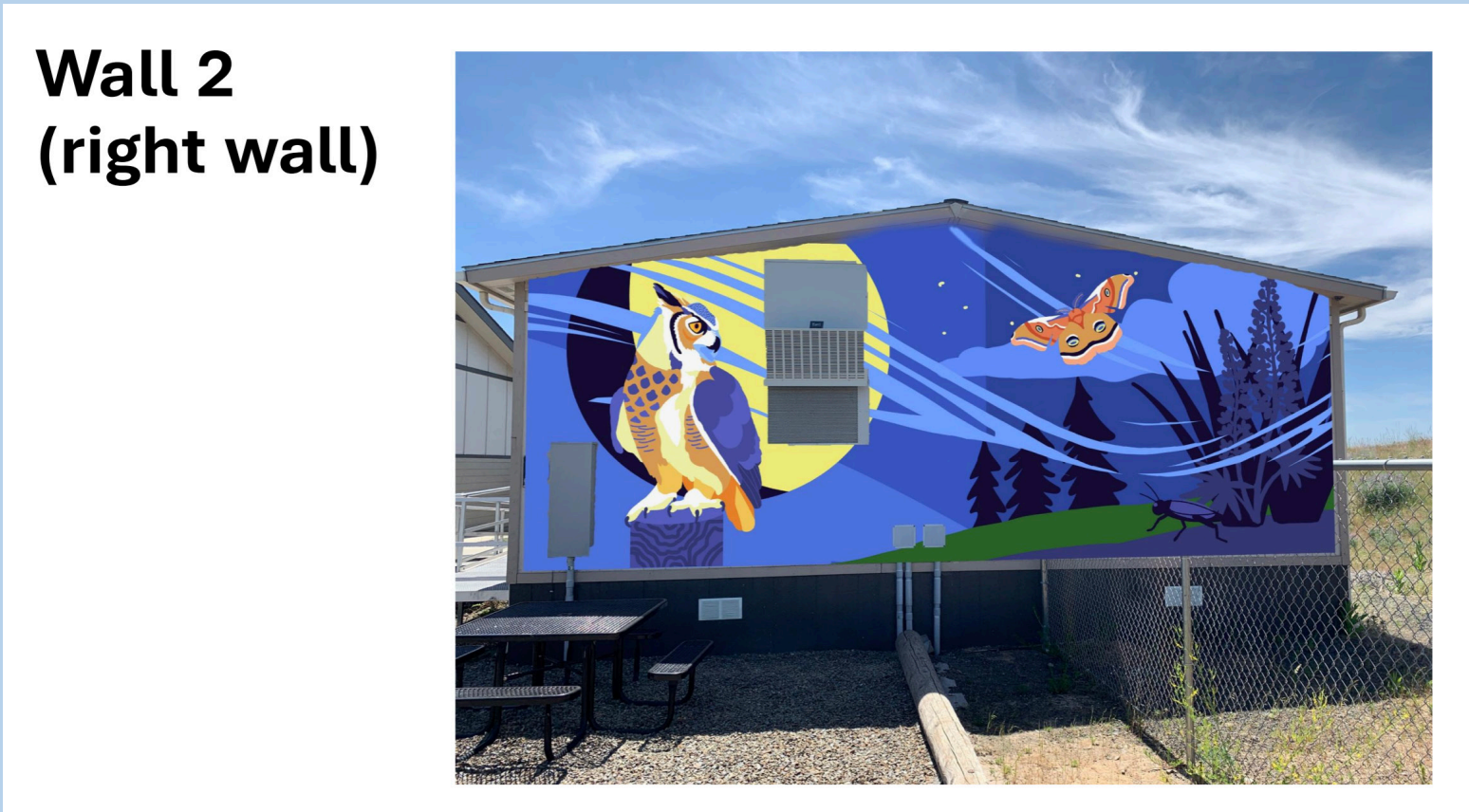


PPCS Mural

PHASE ONE: GATHERING IDEAS AND VISUAL INSPIRATION



PHASE TWO: DESIGN MOCKUPS AND ITERATIONS



PHASE THREE: TRANSFER AND PAINT FINAL DESIGN

